Primary PE Passport Skills and Knowledge Progression©



The Primary PE Passport enables schools to show:

INTENT	 That all children can achieve the aims of the national curriculum through a broad, balanced and progressive curriculum A willingness of staff to adapt plans to meet the needs of individuals and groups- this might mean going back to plans programmed for younger groups to secure knowledge and skills A commitment from staff to develop children across different domains- physically, cognitively and socially and emotionally Children how to learn skills and knowledge and apply it. Delivery through the Principles of Assessment for Learning. Children experiences of traditional and 'new' sports. Careful monitoring of the progress of individuals, groups, classes and year groups
IMPLEMENTATION	 All children receiving 2 hours of high quality Physical Education each week regardless of the weather or other external factors A commitment that all children are active. Spare kit in each class means no children misses PE Inclusivity by putting support for children with SEND in line with other subjects and differentiating using STEP. That children unable to take part are included by involving them in activities related to the lesson e.g. umpiring. A range of teaching styles and strategies to deliver the curriculum Children different challenges e.g. 6 v 4 to develop skills, knowledge and behaviours.
IMPACT	 Children's progress in different domains of learning Parents the levels of attainment and achievement of their children verbally and/or in writing How to improve. Specific targets to be set and measured How to improve. Support and challenge to be provided for learners. That all children's achievements are valued.

Primary PE Passport Skills and Knowledge Progression©



This document has been produced to assist PE leaders in planning a broad, balanced and progressive curriculum. The document enables staff delivering PE to see where the children have come from and where they are going next.

- The skills and knowledge taught in the PE Passport are broken down and tracked across the age range from EYFS through to UKS2. NB. If catching is a key skill in EYFS it won't be mentioned in subsequent phases unless the type of catching skill i.e high catching changes.
- Where children cannot access a unit because the level of challenge is too high please use material from previous year groups but don't forget to assess children's prior knowledge before fine tuning the planning.
- Units do not have to last 6/7 weeks. You can extend units to secure deep learning or run units for shorter periods where children are already skilled in that area.
- Key questions and assessment outcomes are highlighted for each unit

Primary PE Passport



Two 1 hour session per week

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Dance	Stability 1	Gym - Travelling	Dance	Locomotion 1	Object Man 1
Nuisery	Continuous Provision	Continuous Provision	Continuous Provision	Continuous Provision	Continuous Provision	Continuous Provision
	Dance	Gym - Flight	Dance	Gym - Travelling	Dance	Athletics
Reception	Fine Motor	Target Games 1	Locomotion 2	Object Man 2	Net & Wall 1	Strike & Field 1
	Dance	Gym - Balance	Dance	Gym - Wide	Dance	Gym - Pathways
Year 1	Net & Wall 1	Stability 2	Invasion Games 1	Target Games 2	Athletics	Strike & Field 2
	Dance	Gym - Stretching	Dance	Gym - Spinning	Dance	Gym - Pathways
Year 2	Net & Wall Skills 2	Target Games 3	Invasion Games 2	Athletics	Tri Golf	Strike & Field 2
	Dance	Gym - Symmetry	Dance	Gym - Receiving	Dance	Cricket
Year 3	ΑΑΟ	Hockey	Basketball	Football	Athletics	Tennis
	ΟΑΑ	Dance	Gym - Arching	Tag Rugby	Athletics	Rounders
Year 4	Swimming	Swimming	Swimming	Swimming	Swimming	Swimming
	Gym - Partner Work	Dance	Gym - Mirroring	Dance	Danish Long Ball	Dodgeball
Year 5	Leadership	Handball	Basketball	Ultimate Frisbee	Athletics	Tennis
	Team Building	Dance	Gym - Counter Balance	Dance	OAA	Cricket
Year 6	Ultimate Frisbee	Football	Netball	Flag Football	Athletics	Tennis

Primary PE Passport

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EYFS Content

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Athl	etics	1
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Children learn some techniques for running, how to run in a lane; dip at the finish and transfer a baton. They learn how to jump from a short run and how to throw for accuracy and power							
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	
SKILLS I can	Share space and run with my head up React quickly	Jump 1 foot to 2 feet and 2 feet to 2 feet. Coordinate a run with a jump	Work cooperatively	Run efficiently and within a lane Sustain my form dur- ing a race. Dip for the finish	Jump for height Time my take -off to clear an obstacle	Throw a variety of pieces of equipment well Throw for distance Throw with good technique	
KNOWLEDGE I know	What a good position of readiness looks like. That I need to be focused and avoid distractions.	soft knees. To use my arms to	How to stand to throw overarm The importance of my non-throwing arm	mance when running in a lane.	high	How to grip a Frisbee That I need to throw from a side- on posi- tion To draw my body bacl by lifting my front leg to generate more power	
ASSESSMENT I can	Move freely and with pleasure and confi- dence in a range of ways	Observe the effect of activity on my body	Show understanding of how to transport and store equipment safely	Move freely and with pleasure and confi- dence in a range of ways	Observe the effect of activity on my body	Show understanding of how to transport and store equipment safely	

Dance

EYFS : Themes: Jungle, Nursery Rhymes, Seasons, The Circus, Toys



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Use my body and cre- ate simple theme re- lated shapes, move- ments and actions	press simple theme related shapes,	atively in space. Show different levels	Communicate effec- tively with a partner Use pictures to create shapes, move- ments and actions	Work with a partner. Look at pictures and create shapes, move- ments and actions	
KNOWLEDGE I know	How to contribute simple key words to an age appropriate theme related mind map How to translate ide- as into simple theme related shapes, movements, actions.	in a poem to create shapes, movements or feelings	That we need to look forwards to safely move around in space That we need to control our speed to ensure safety	l see into ways of moving	How to turn what I see into ways of moving How to listen to other people's ideas and vocalise my own thoughts	How to be aware of people's feelings when giving and re ceiving simple fee back Control is importa when performing
ASSESSMENT	Experiments with different ways of moving.	Uses movement to express feelings.	Shows understanding of the need for safety when tackling new challenges, and con- siders and manages some risks.		Confident to speak to others about own needs, wants, inter- ests and opinions	Welcomes and valu praise for what the have done.

Fine Motor Skills 1



This unit looks to build on children's gross motor skills and combines locomotion skills with fine motor activities.

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Run skilfully Negotiate space suc- cessfully	Use the strength in my hand to manipu- late objects	Pick up, carry and put down with care. Attack and defend in chasing games Pick up, carry and put down with care.	Thread with control Negotiate space suc- cessfully	Be excited about, and confident in, my jobs. Pick up, carry and thread with control	
KNOWLEDGE I know	At least one effect of activity on my body. How to share equip- ment and take turns.	What a good space to stand in is. How to follow in- structions in games	At least one effect of activity on my body. How to play tagging games safely.	What I need to do with my arms and eyes to balance on one leg.	To avoid rushing and trying to do things too quickly	Some effects of ac- tivity on my body.
ASSESSMENT	Show increasing con- trol over an object.	Explain at least one effect of activity on my body.	Negotiate space suc- cessfully	Show increasing con- trol over an object.	Explain some effects of activity on my body.	Negotiate space suc- cessfully

Fundamental Movement 1



In this unit children work on developing their fine motor skills.

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Run skilfully Negotiate space suc- cessfully	down with care	Show increasing con- trol over an object. Control my emotions when playing games	Move through an ob-		Play games fairly
KNOWLEDGE I know	What a good space to stand in is How to share equip- ment and take turns.	To take my time and work with care	To run around with my head up To be aware of other children	Which parts of my body help me with balancing	To take turns	To work carefully and that rushing can lead to mistakes Some effects of exer cise on my body
ASSESSMENT	Show increasing con- trol over an object	Share equipment and take turns.	Negotiate space suc- cessfully	Show increasing con- trol over an object	Share equipment and take turns.	Negotiate space suc cessfully

Gym



-	Parts high & parts low. The children learn to travel, balance, spin, jump & use basic apparatus to learn how to transfer floor skills across. They learn to start & finish routines & how to change direction & level working at.							
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6		
SKILLS I can	Travel close to the ground. Make up a short se- quence. Use apparatus	Make up a short sequence with a change in level	Balance on patches Roll in different ways Make up a short se- quence with a change in direction Use apparatus imagi- natively	Link movements	Perform a sequence of asymmetric bal- ances & movements on floor & apparatus Start and finish my work in interesting ways Link movements together.	Create a variety of shapes using my body Start and finish my work in interesting ways		
KNOWLEDGE I know	How to rock How to share appa- ratus To work safely.	How to slide and scramble How to share appa- ratus To work safely	What patches are To show tension in my movements and pointed toes. What symmetrical looks like	How to jump and land safely What spinning is How to share appa- ratus	strong positions.	To start & finish my work in clear & strong positions. How to move with style from one shape to another The difference be- tween a symmetrical and asymmetrical shape		
ASSESSMENT	Travel with con- fidence and skill around, under, over and through	Show understand- ing of the need for safety when tackling new challenges, and consider and manage some risks.	Take turns and share resources, some- times with support from others.	Travel with con- fidence and skill around, under, over and through	Show understand- ing of the need for safety when tackling new challenges, and consider and manage some risks.	Take turns and share resources, some- times with support from others.		

Gym



Travelling, stopping, making shapes

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Mirror a friend's movements Make up a short se- quence Use apparatus safely			Travel, stop & bal- ance with control in curled or stretched	Travel high and low in different pathways Link 2 movements together.	Travel in different ways with my weight on my hands. Start & finish my work in interesting ways Link movements together.
KNOWLEDGE I know	How to mirror How to share appa- ratus To work safely	How to travel by pushing and pulling myself How to share appa- ratus	How to jump and land safely How to share appa- ratus To work safely.	How to jump and lanc safely How to share appa- ratus	What stepping is	To keep my head up when travelling with weight on my hands How to help put appa- ratus out and away
ASSESSMENT	Travel with con- fidence and skill around, under, over and through	Show understand- ing of the need for safety when tackling new challenges, and consider and manage some risks.	Take turns and share resources, some- times with support from others.	Travel with con- fidence and skill around, under, over and through	Show understand- ing of the need for safety when tackling new challenges, and consider and manage some risks.	Take turns and share resources, some- times with support from others.

Gym



Rocking and rolling

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Rock on different body parts Perform a sequence of moves where I transfer the weight from one part of my body to another.	Travel from a rock into a roll Perform a log and egg roll with control and as part of a se- quence.	Roll sideways and for- wards with control Leap Scissor kick	Perform varieties of pencil rolls Jump from low ap- paratus in different ways	Rock and roll Perform in canon with a partner	Demonstrate 3 dif- ferent ways of rolling with good control. Move from one roll to another by rocking. Give good feedback to a partner
KNOWLEDGE I know	That rocking involves moving forward or back or side to side on the same body part How to share appara- tus with others in my group	To alternate legs when I am climbing. To use the floor as part of my gym work	How to perform rolls safely. The importance of preparing my body before I do rolls	To be aware of the position of other before rolling To forward roll on the back of my shoulders		How to roll safely. How to start to link my moves more ef- fectively. How to support my partner with positive praise
ASSESSMENT	Able to jump off an object and land ap- propriately	Mount stairs, steps or climbing equipment using alternate feet	Travel with con- fidence and skill around, under, over and through	Able to jump off an object and land ap- propriately	Mount stairs, steps or climbing equipment using alternate feet	Travel with con- fidence and skill around, under, over and through

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Flight - bouncing, jumping & landing

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Jump in a variety of ways Construct a simple jumping sequence with a partner	Jump showing good technique through- out take-off and landing. Control a star jump and pencil jump	Jump through turns with control Jump as part of a sequence of other movements.	Jump and show a tucked body shape in the air Jump as part of a sequence of other movements.	Change leg positions whilst I am in the air Jump as part of a sequence of other movements.	
KNOWLEDGE I know		using the floor imagi- natively as well as the	What a half turn and quarter turn are. To be aware of others when I am jumping	Some different jump- ing shapes. How to jump onto and off apparatus safely. To land by bending my legs.	tween a leap and a jump	To start my work wit an interesting shape and finish it also wit style. How to carry equip- ment safely
ASSESSMENT	Able to jump off an object and land ap- propriately	Mount climbing equipment using alternate feet	Travel with con- fidence and skill around, under, over and through	Able to jump off an object and land ap- propriately	Mount climbing equipment using alternate feet	Travel with con- fidence and skill around, under, over and through

Invasion Games Skills 1



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In this unit children learn how to send and receive and how to bounce, dribble dodge and evade. Week 2 Week 3 Week 5 Week 1 Week 4 Week 6 Get into a good ready Change direction Change direction Bounce / dribble a Push pass a hockey Dribble a ball with my **SKILLS** position to receive confidently and com-confidently and comball with my hands ball. feet with good conchest and bounce with good control. petently petently Receive a hockey ball passes consistently I can.... Move around safely in Move around safely in Stop a ball on the run Move around safely well. Pass the ball from my a limited space a limited space whilst bouncing/dribby trapping it chest using a bounce bling. pass. That my hands need To use 'big toe, little How to move around How to move around That a bounce in a How far to bounce a **KNOWLEDGE** toe' to dribble keepto 'give' and be 'soft' and be aware of othand be aware of othpush down with 2 pass between me and when receiving a ing the ball close to hands and dribbling is a friend. ers. ers. with one hand. hockey pass. l know..... That being able to How to trap a ball by How to receive a To move into space moving in line with it dodge off both feet To use my fingers to bounce pass differafter passing a ball and putting my foot makes me twice as push the ball down ently to a chest pass. hard to catch. ASSESSMENT Understand some Manage my feelings Apply attacking and Manage my feelings Apply attacking and Understand some and behaviour well defending skills withand behaviour well defending skills withprinciples of attackprinciples of attack-I can... ing and defending in activities which in activities which ing and defending require them require them

Locomotion 1



One of the 3 key Fundamental movement skill areas, locomotion 1 introduces children to moving in different ways whilst learning about their own space and negotiating space with others								
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6		
SKILLS I can	Find a space Walk forwards and backwards, stopping when instructed Negotiate space suc- cessfully	Work as part of a team	Hop on either leg Negotiate space suc- cessfully	Jump in different ways Move freely and with pleasure and confi- dence in a range of ways	Dodge Slide to my left and right	Gallop Manipulate objects whilst galloping Gallop confidently with either leg as the lead leg		
KNOWLEDGE I know	How to travel back- wards safely	How to share equip- ment and take turns.	How to play by the rules	What a jump is.	How to dodge What sliding is	How to gallop How to play fairly and accept decisions in games		
ASSESSMENT I can	l can move freely and with pleasure and confidence		Shows understanding of the need for safety when tackling new challenges		l can run skilfully and negotiate space.	Shows understanding of the need for safety when tackling new challenges		

Locomotion 2	2
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Locomotion 2 builds on those ways of travelling from locomotion 1 and looks at linking movements and involves apparatus like a skipping rope.

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Jump in a variety of ways	Jump for distance Jump from a stand- ing position	Jump for height Jump with a run up	Jump with a scissor kick Jump with a small run	Skip with a rope Jump with a small run	Skip with more consistency with a rope Jump in a variety of ways
KNOWLEDGE I know	To bend my legs when landing	To bend my legs and to drive my arms upwards	That there are lots of different ways of jumping	Which foot feels bet- ter to jump off	That I have to jump as I bring the rope for- ward in front of me	That there are a vari ety of skipping tech niques.
ASSESSMENT	Run skilfully and negotiates space	Practice some appropriate safety measures without direct supervision.	Travel with confidence and skill around, under, over and through	Run skilfully and negotiates space	Practice some appropriate safety measures without direct supervision.	Travel with confidence and skil around, under, over and through

Net & Wall Game Skills 1



Net and wall game skills 1 introduces children to net/wall games and the skills involved in games they will play at a later date such as volleyball, short tennis and dodgeball.

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Send a large ball with some degree of accuracy. Receive a ball by moving swiftly into the right position.	Strike a large ball, with one hand, whilst it is airborne. I can play passive and then active rallies by striking over a net with my hand	large ball with some degree of accuracy. Dig a ball by getting	Strike a small ball us- ing an open palm and move into position to receive it back.		Throw with accuracy and power. Keep my eye on the ball at all times
KNOWLEDGE I know	What a 'ready posi- tion' looks like.	To call my name when playing doubles if the ball is between me and my partner. To leave a ball which is going to land out.	That a good dig gives more time for team- mates to set up our own attack	What a T position is and how it can help me.	To move to the line of the ball and to get into a T position. That the ball needs to be struck over the net	Not to turn my back on the ball How to throw for ac- curacy and power
ASSESSMENT I can	Show increasing con- trol over an object in throwing and catch- ing it.	Communicate effec- tively and work well with others.	standing of, and in-	Show increasing con- trol over an object in throwing and catch- ing it.		Demonstrate under- standing of, and in- terpretation of, rules and accept decisions given.

Object Manipulation 1



One of the 3 key fundamental movement skills this unit works on children's familiarity with objects and confidence in moving them in different ways.

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Find a good space Show increasing con- trol over an object in pushing it around parts of my body Play games, taking turns.	Show increasing con- trol over an object Twist and turn Reach and bend	Move a ball with con- trol and in different directions Apply the right amount of force to a ball	Stop a ball when it is	Catch an object. Throw underarm ac- curately for my friend to catch.	Bounce and catch a ball. Travel around bounc ing safely
KNOWLEDGE I know	How to find a space How to travel around safely	That I need to con- centrate to work well with a partner.	How to mirror a partner How to follow.	What good positions are for rolling a ball and for stopping a ball.	How to make a tar- get with my hands to receive a throw. How to stand when throwing underarm.	That I need to keep my head up when bouncing. How much force I need to bounce with to catch my own
ASSESSMENT	Run skilfully and ne- gotiates space	How to keep play going by responding to what others are saying or doing.	Manipulate an object with control and co- ordination	Show increasing con- trol over an object	Welcome and value praise for what I have done.	Show increasing con- trol over an object

Stability 1	
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Stability is a fundamental movement skill and this unit focuses on static balances and then moves into dynamic ways of balancing.

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS I can	Balance on one leg whilst still. Maintain balance whilst moving slowly	Twist, bend and reach whilst main- taining my balance Respond quickly to instructions	Push down, up, forward, backwards, high Pull down, up, for- ward, backwards, high	Jump in a variety of ways Leap	Maintain my balance whilst lifting and carrying. Pick something up whilst balanced on one leg	Dodge Use space safely
KNOWLEDGE I know	To use my arms to help me balance That focusing my eyes can help with my balance	To focus my eyes to	The difference be- tween a push & a pull How to travel by pulling and pushing myself across the floor	Which parts of my		quickly from one foo to the other to dodge well.
ASSESSMENT I can	Balance on one leg	resources, some- times with support	Show increasing con- trol over an object in pushing, patting, throwing, catching or kicking it.	Balance on one leg	Take turns and share resources, some- times with support from others	Show increasing control over an objec in pushing, patting, throwing, catching o kicking it.

Stability 2

EYFS - Stability 2 Twisting, bending, reaching, balancing and dodging.



This unit builds on stability one and focuses on more dynamic balance and particularly dodging a pre -requisite for being successful in invasion games

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
SKILLS	Twist, bend and reach whilst main- taining my balance	Maintain balance whilst twisting and bending and reaching	off my right foot.	Dodge to the right off my left foot?	Dodge off either foot.	Evade others.
	Follow instructions and play games	Slide to my left and right	Travel safely consid- ering others	Travel around with control and awreness of others.	Travel confidently	Travel with aware- ness of others
KNOWLEDGE I know	To keep my arms out to help me balance To focus my eyes to help me balance	How to slide That I need to work on developing skills with both hands	My left from right How to dodge left	How to dodge to the right off their left foot To travel with my- head up.	What good dodging looks like.	How to evade being caught How to share space safely
ASSESSMENT I can	Experiment with different ways of moving	and skill around, un-	Show understanding of the need for safety when tackling new challenges, and con- siders and manages some risks.	different ways of moving	Travel with con- fidence and skill around, under, over and through	Show understanding of the need for safety when tackling new challenges, and con- siders and manages some risks.

Striking & Fielding 1



	In this unit children learn basic batting, fielding and bowling skills. They learn how to run between wickets; of some basic rules and how to work together through good communication.								
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6			
SKILLS I can	Strike a ball off a tee Get in line with the ball and field it.	Stop a ball with 2 hands, creating a barrier behind it with my feet or body. Hit a ball to the leg side		Pick up a ball with one hand and throw it underarm Call for runs sensibly and decisively when batting.	Make good decisions when batting about	Bowl either under or overarm with some accuracy Wicket keep effec- tively Apply a range of skills the court			
KNOWLEDGE I know	That I need to run, after striking a ball, to accumulate runs. To touch my bat over the crease line and slide it on my final run	When to run and when not to. How to form a long barrier to stop a ball	That I have to bowl from on or behind the crease To try and bowl keep- ing my arms straight.	That I need to com- municate with my partner to accumu- late runs The different calls used by batsmen/ women when they want to run.	That a batsman / woman should always call after each ball. That, as a batter, l don't always have to run	The importance of staying in my crease. How to adopt a wick- et keeping stance. To demonstrate The School Games values			
ASSESSMENT I can	Work safely within a defined space	Communicate effec- tively and work well with others.	Show awareness of boundaries and rules	Work safely within a defined space	Communicate effec- tively and work well with others.	Show awareness of boundaries and rules			

Target Games 1



This unit starts looking at the technique involved in sending an object with accuracy and also power. It en- courages children from the outset to use both hands/feet.							
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	
SKILLS I can	Throw a ball under- arm with some accu- racy at a target.	Throw underarm ac- curately with either hand. Work with others and take turns	foot for power. Work at all 3 levels	Kick a ball with some accuracy with both feet.	Roll a ball with some accuracy	Roll with some accu racy with both hands Link movements together.	
KNOWLEDGE I know	It is important to stand with one leg forward, the opposite leg to the hand I am throwing from.	nant hand?	Which part of my foot to use when striking for power. How to lean back if I want my strike to go higher	Why it is important to kick with both feet.	That the ball travels all the way across the ground when I roll. That I need to bend and adopt a sideways stance when rolling.	to be able to roll wel with both hands	
ASSESSMENT	Show increasing con- trol over an object in throwing it.	ing of the need for	ing of how to trans- port and store equip- ment safely.	Show increasing con- trol over an object in throwing it.		ment safely.	

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In this unit children will create poses associated with topical themes Week 2 Week 3 Week 4 Week 5 Week 6 Week 1 Perform a butterfly Pose like creatures Think imaginatively Perform a tree pose Hold poses which Hold poses which SKILLS and features that depict Romans and depict life at sea pose Roman life can be found in The Stretch high and re-Perform a downward Perform a lion pose Arctic tain my balance dog pose I can.... **KNOWLEDGE** About some of the To use my arms to More about The Ro-More about the fea-The importance Some facts about tures and life at seas of good breathing creatures and feahelp me balance space mans whilst I exercise tures of The Arctic l know..... What a V shape is ASSESSMENT Initiate new combi-Initiate new combi-Experiment with Practice some appro-nations of movement Manage my feelings nations of movement Experiment with different ways of Practice some approand gesture in order priate safety measand gesture in order different ways of I can... moving ures without direct to express and repriate safety measto express and removing ures without direct spond to feelings, supervision. spond to feelings, ideas and experiencsupervision. ideas and experiences. es.